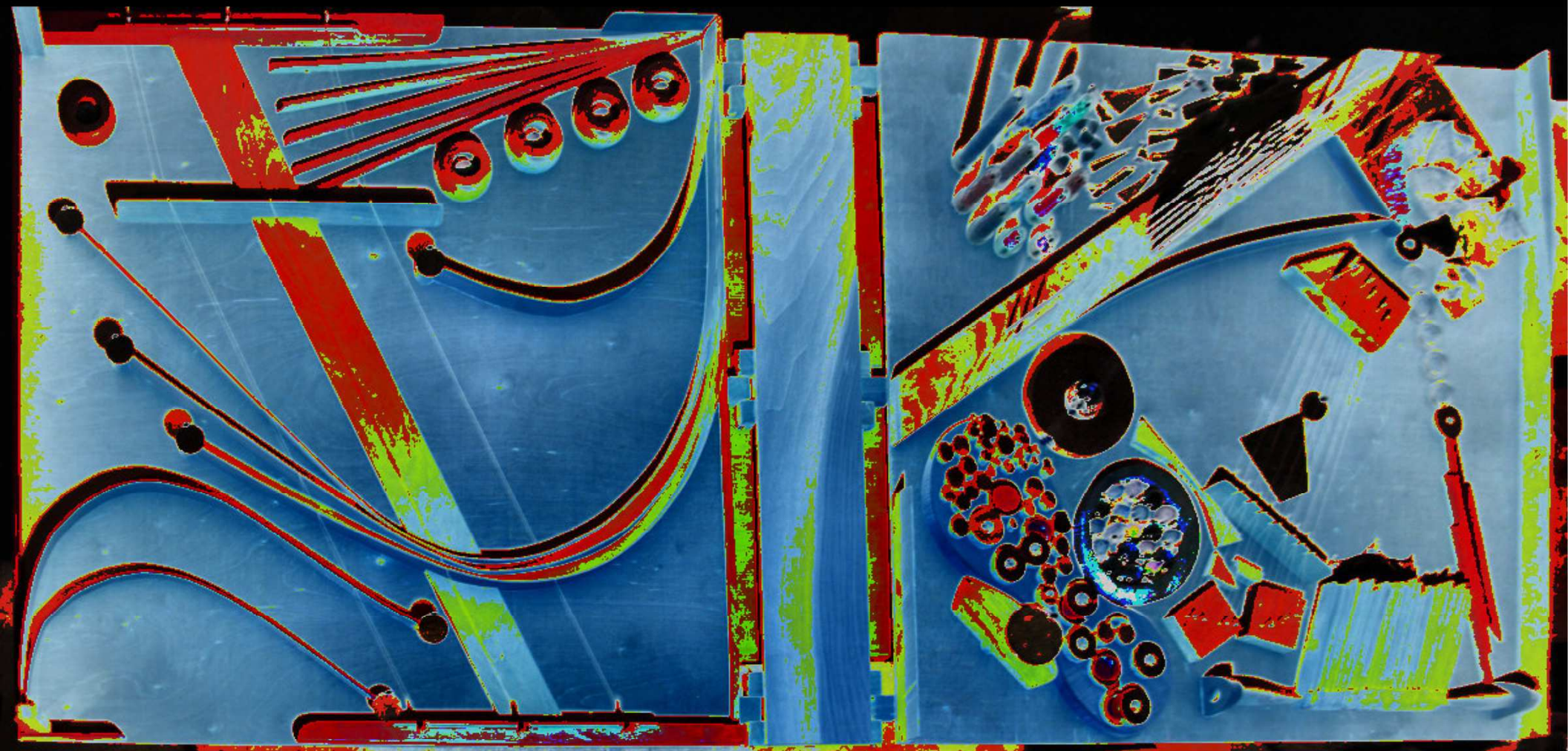


Rose Windows in Sunlight

for organ

Dennis Báthory-Kitsz
Westleaf Edition W173



Rose Windows in Sunlight

for organ

Dennis Báthory-Kitsz

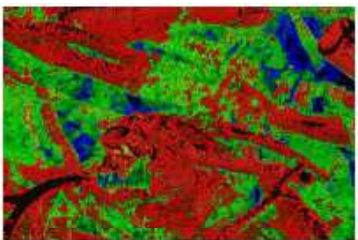
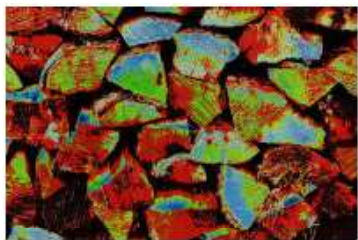
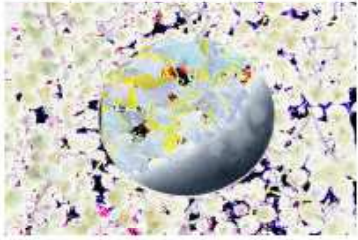
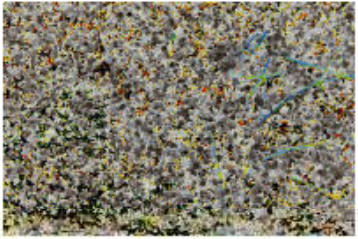
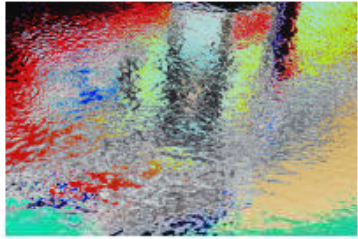
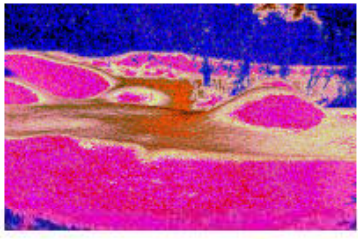
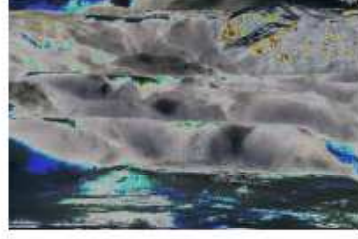
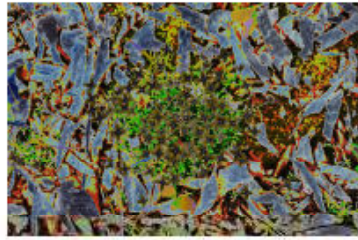
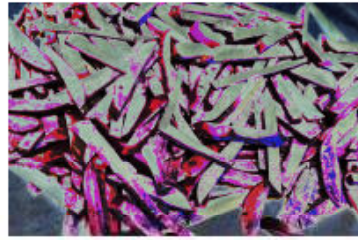
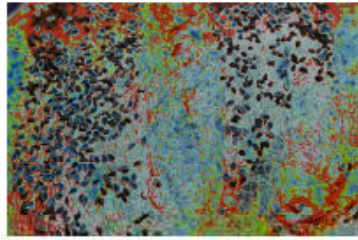
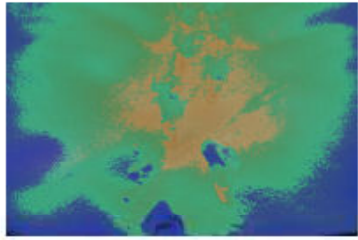
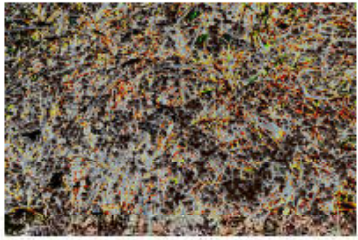
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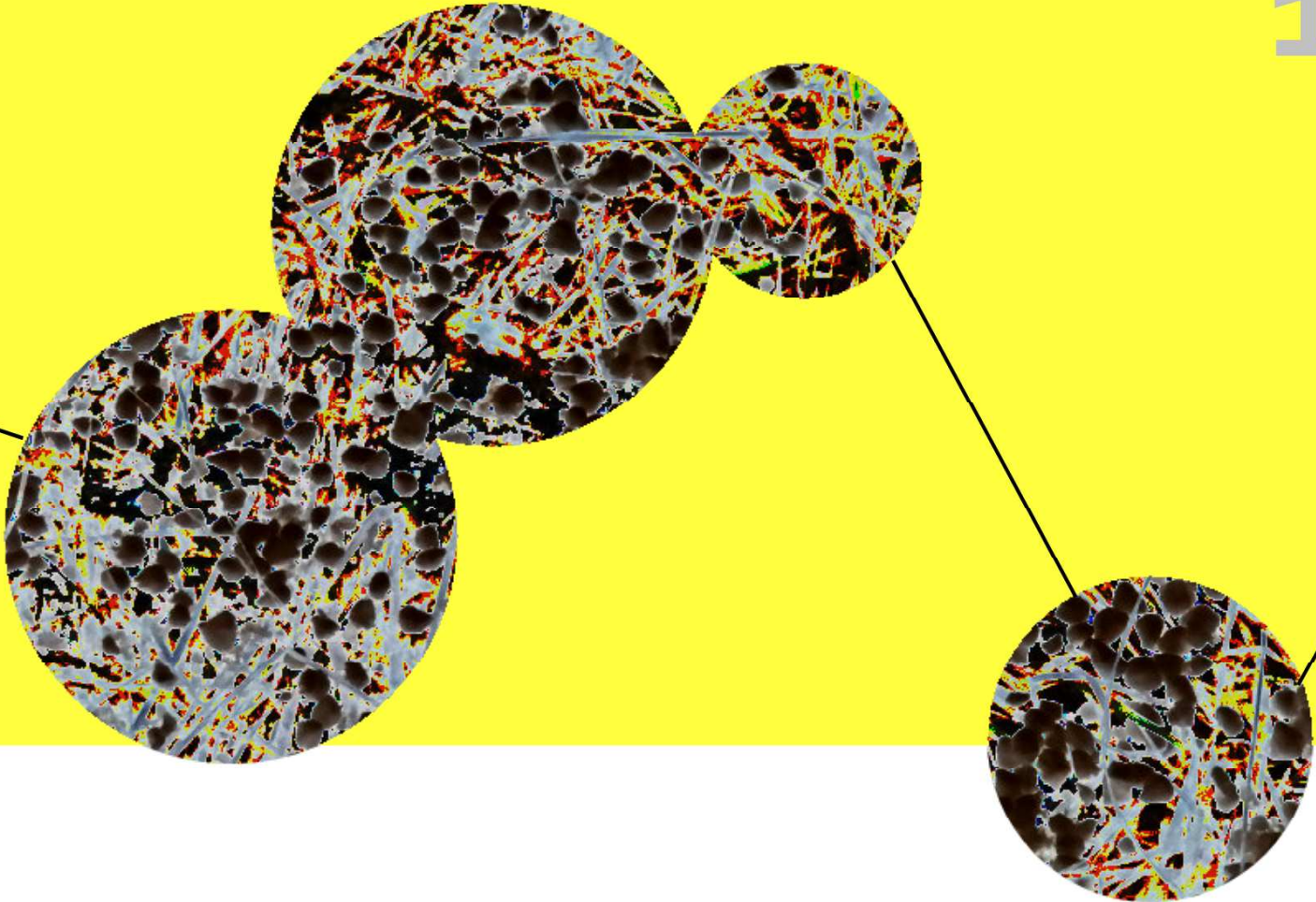
Performance Notes

The circles are windows onto solarized images of living things, stone, wood, or other natural elements. The geometric elements are strong performance boundaries on / windows into the solarized images. Each window set is a performance module. Each performance module may last from 10 to 180 seconds. There are entry and exit points for each window. Those points are read left to right or bottom to top. Each point connects to a line that may enter a window via its edge or its center, and proceed to others. A line that moves to the center is direct; a line that connects at the edge should “swirl” through contents. The window determines the content detail, length of the window contents, and length between silences. The tinted rectangle is the organ registration and placement in space (which organ or set of pipes is used). The rectangle may also be used to determine a set’s overall dynamic level if the registration permits it. Organ registration changes between window sets; other than registration changes, all sets are *attacca*. Windows that are multiply connected/interconnected represent repeated motives or repeated content. Lines between windows that cross other windows are thematically and temporally influenced by them.

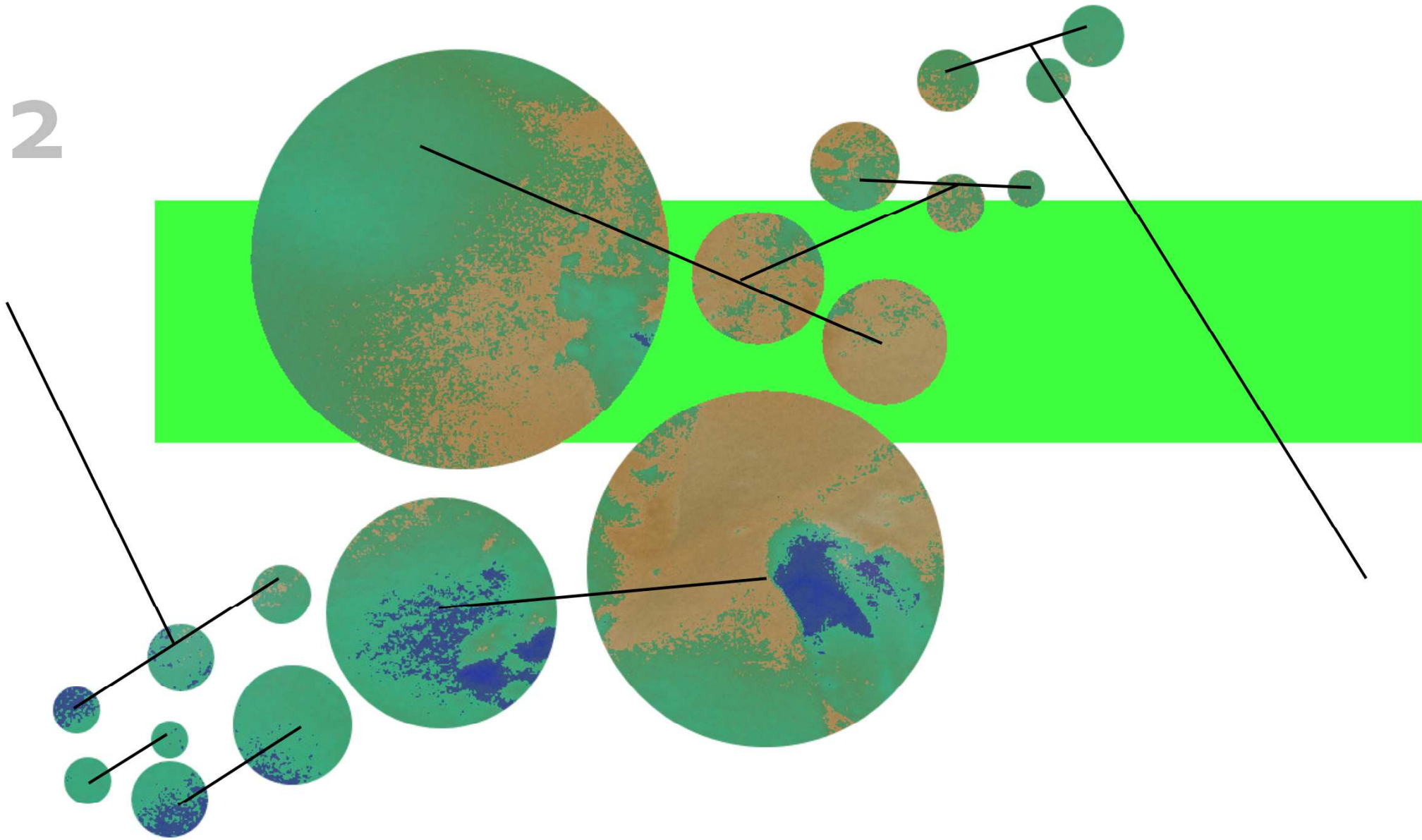
Northfield Falls, Vermont, April 6, 2017

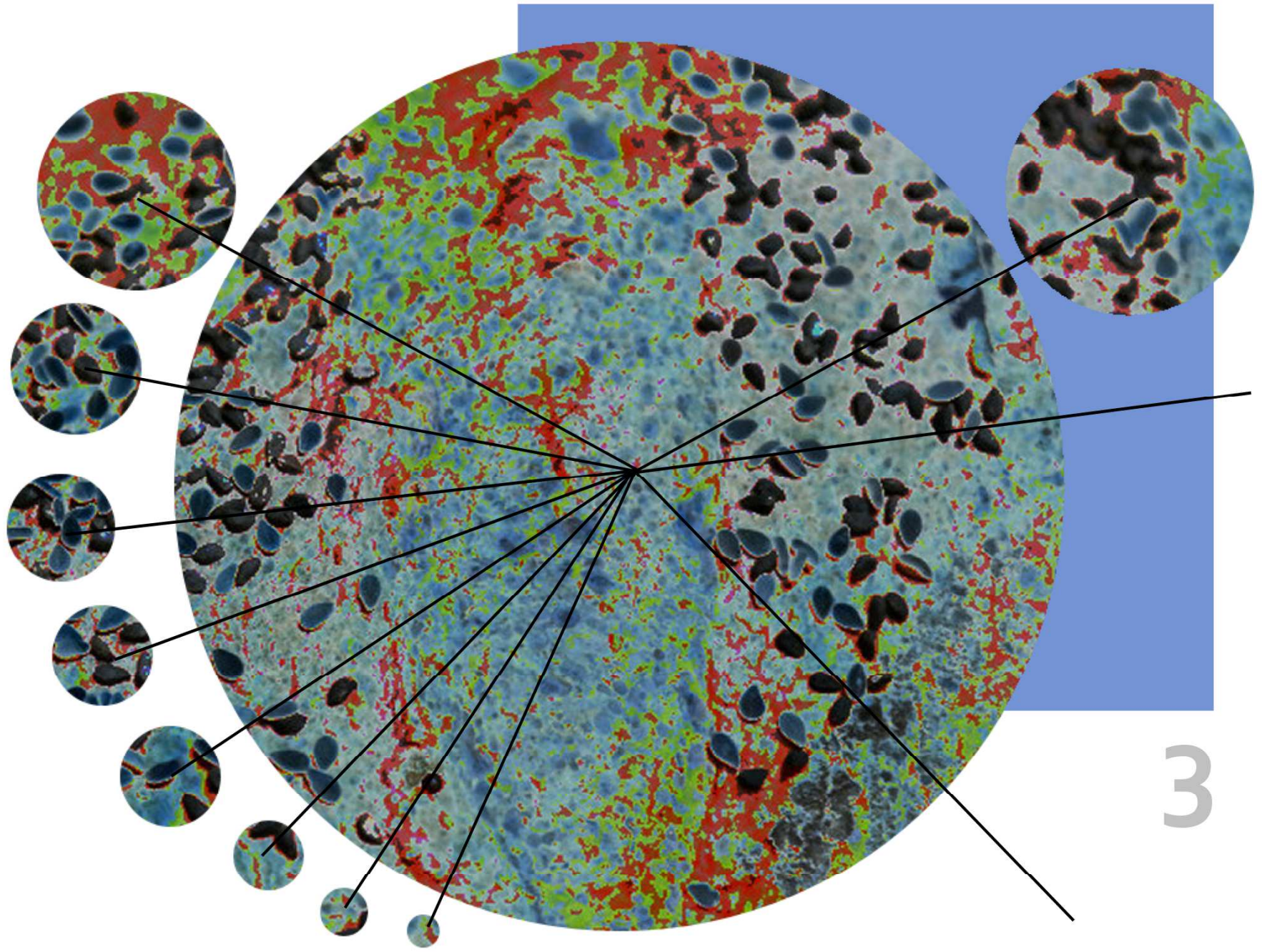


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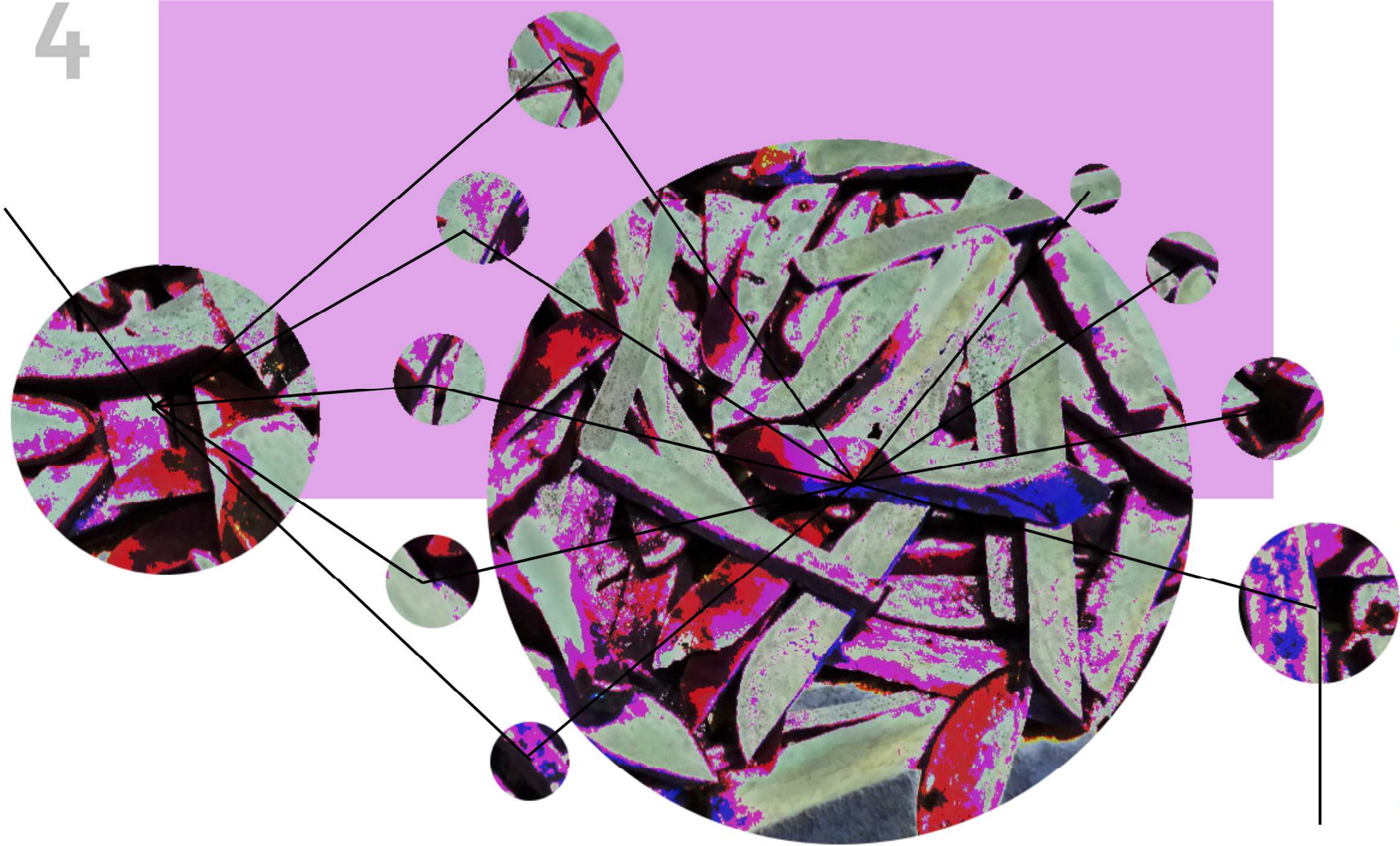
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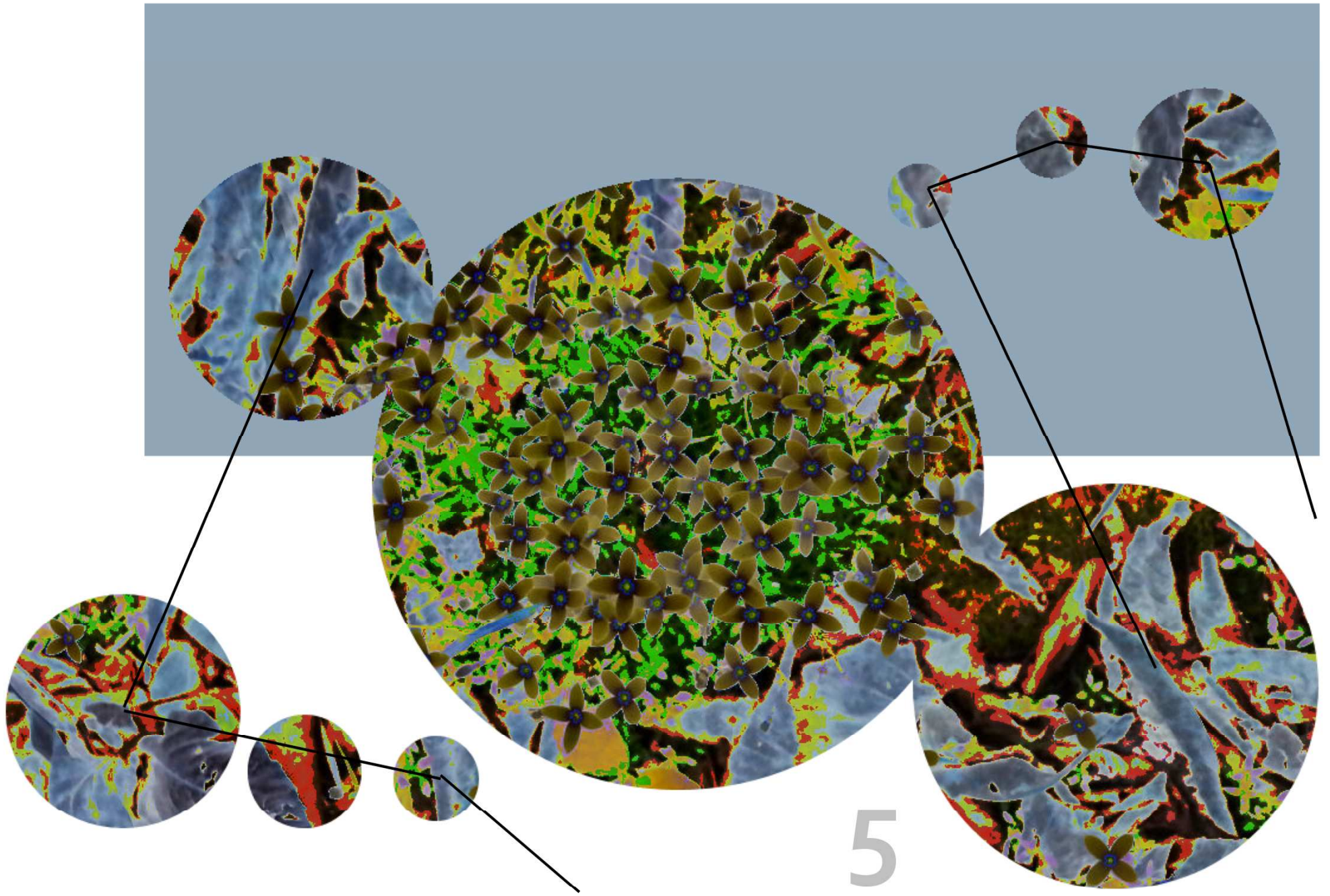




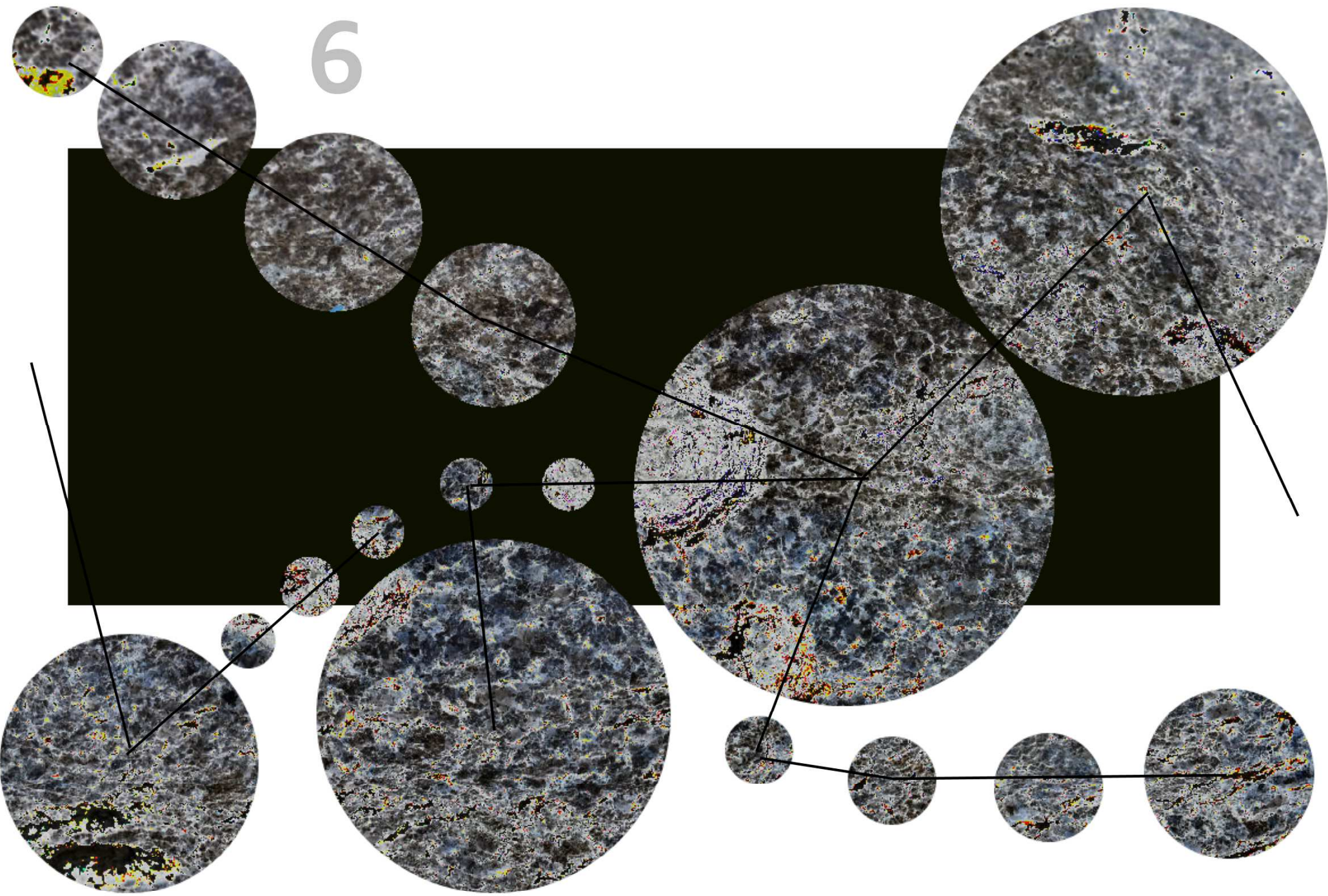
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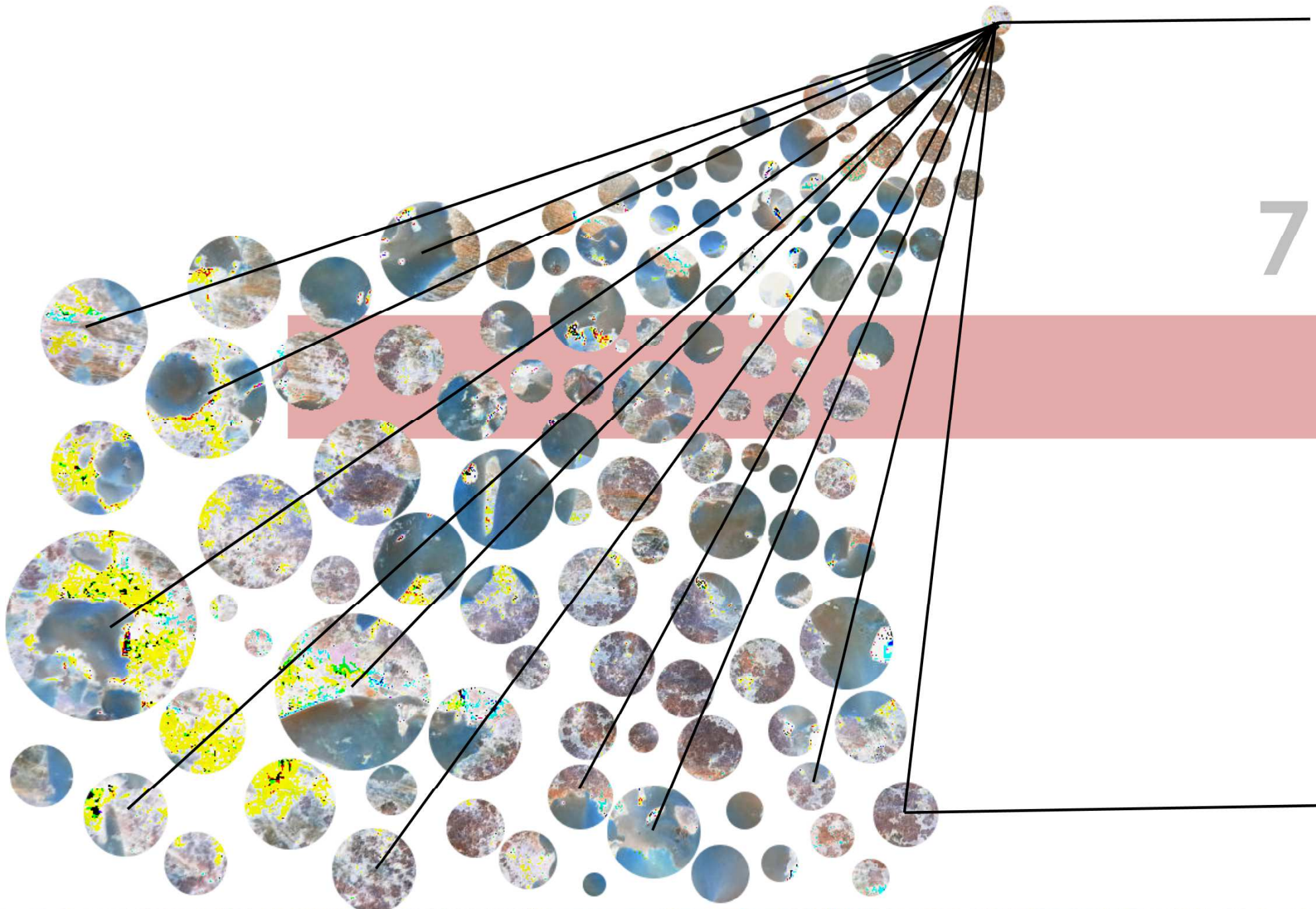
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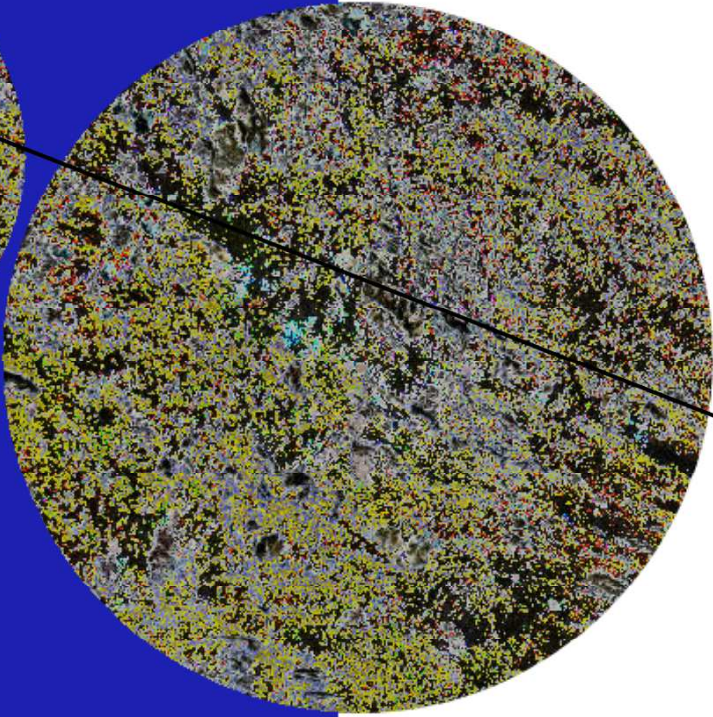
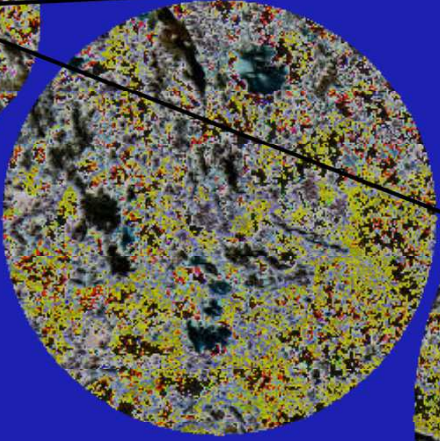
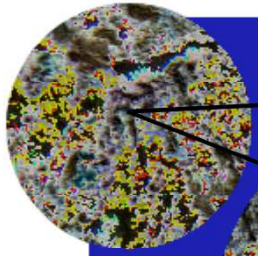


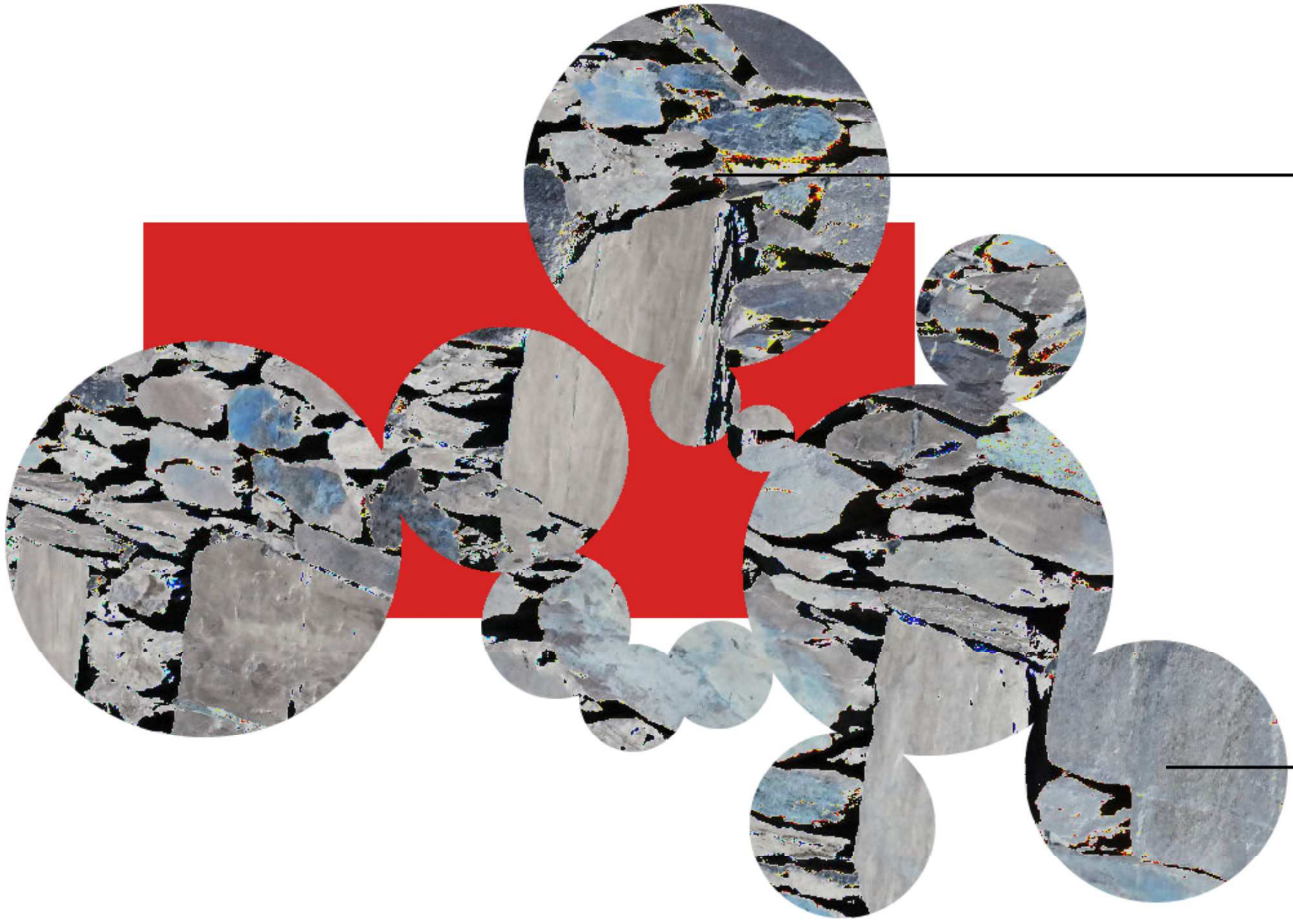
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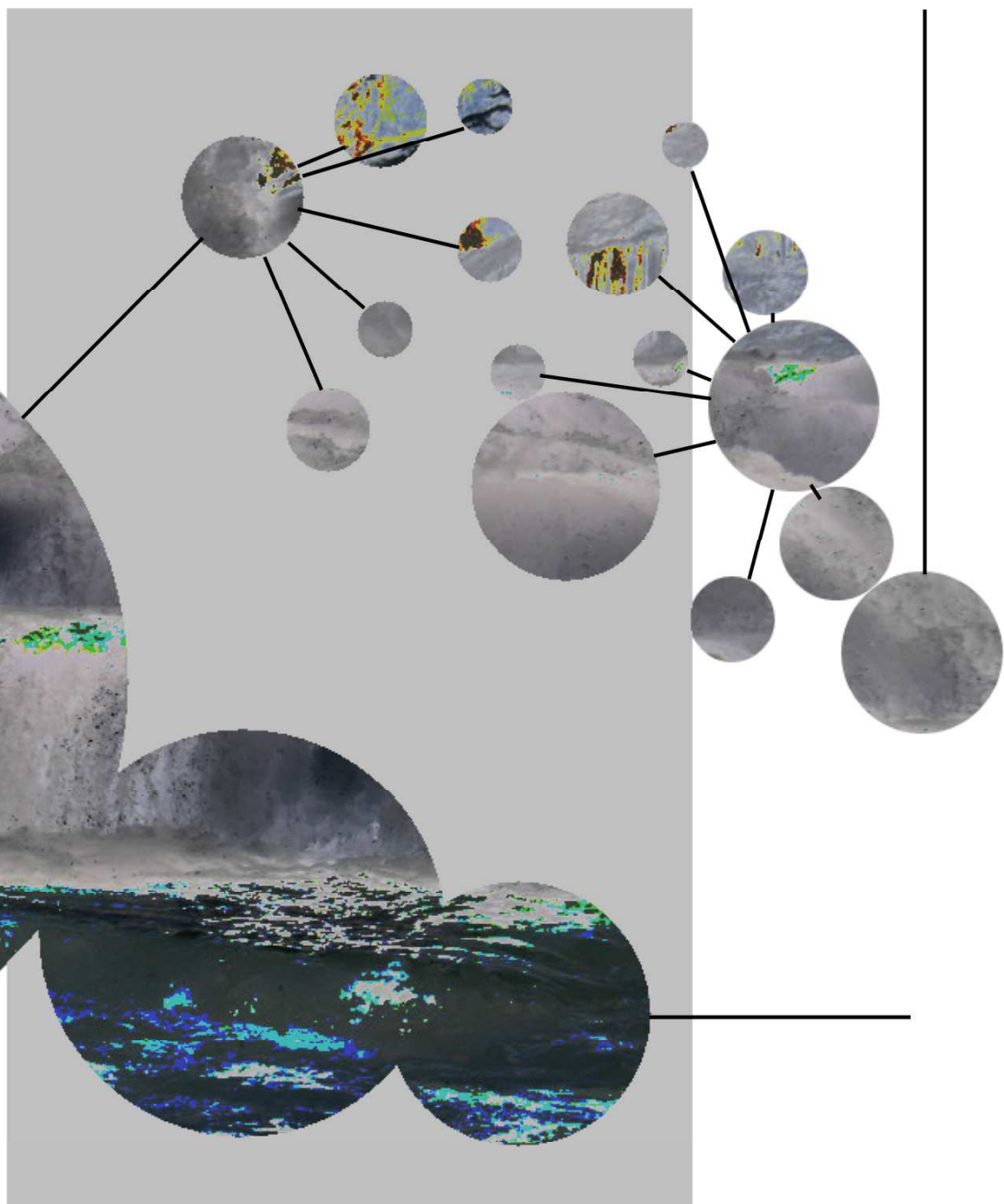
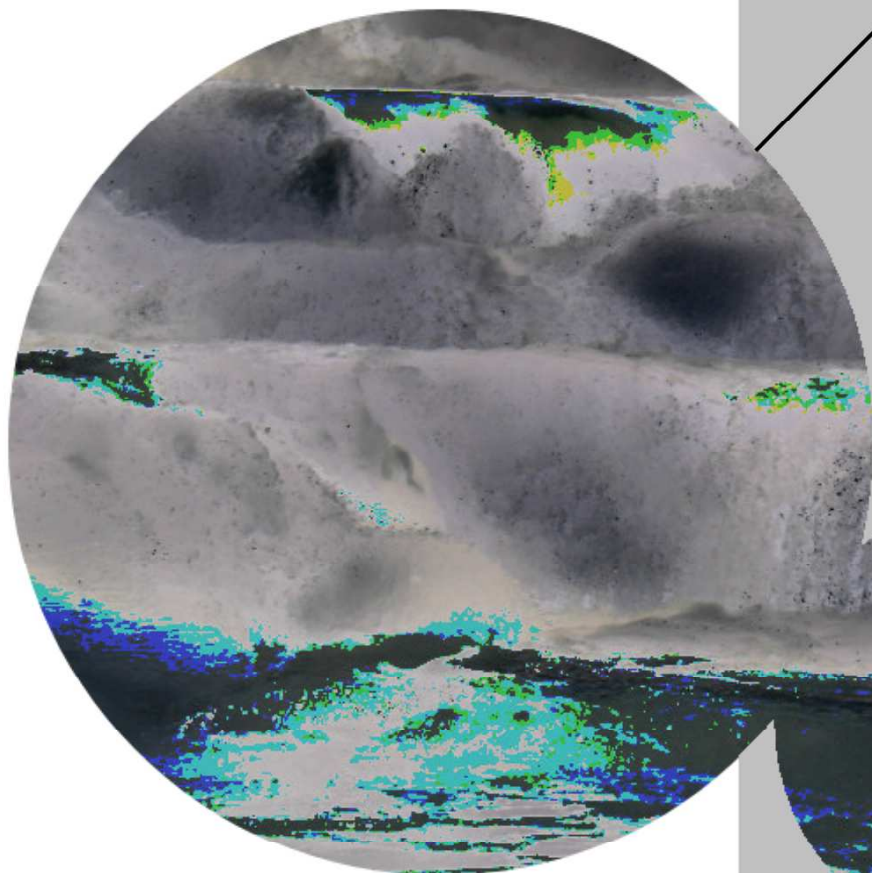


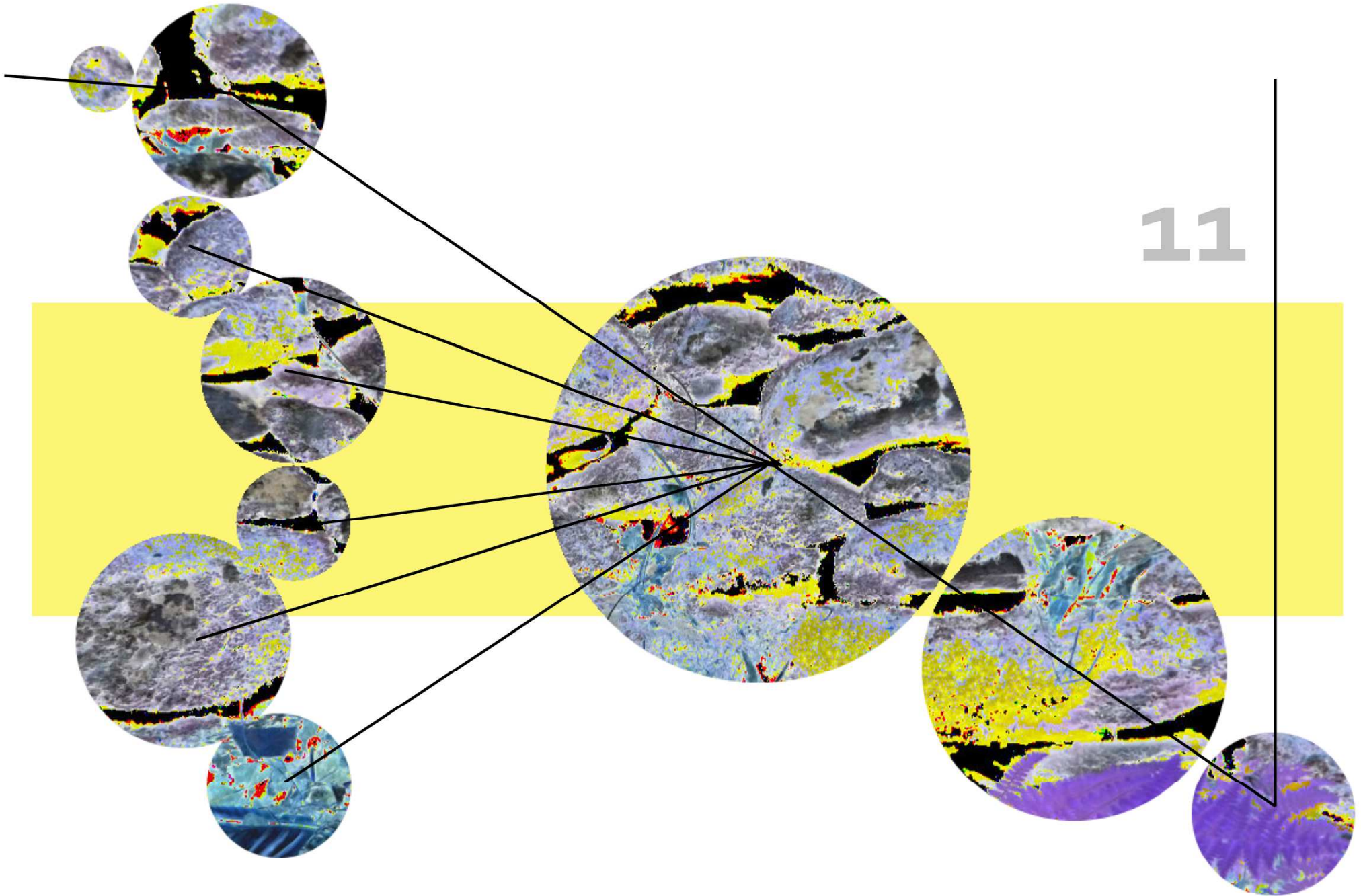
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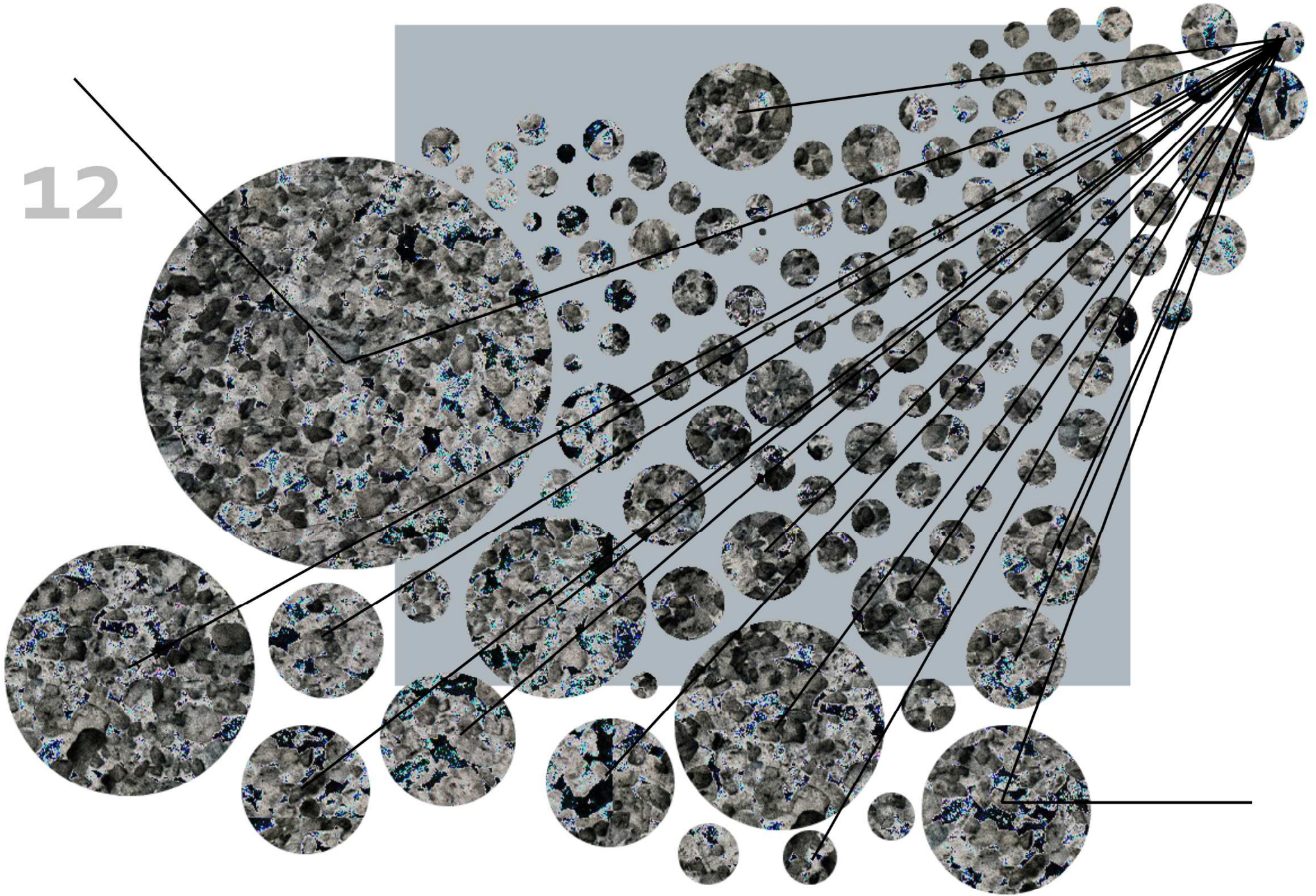


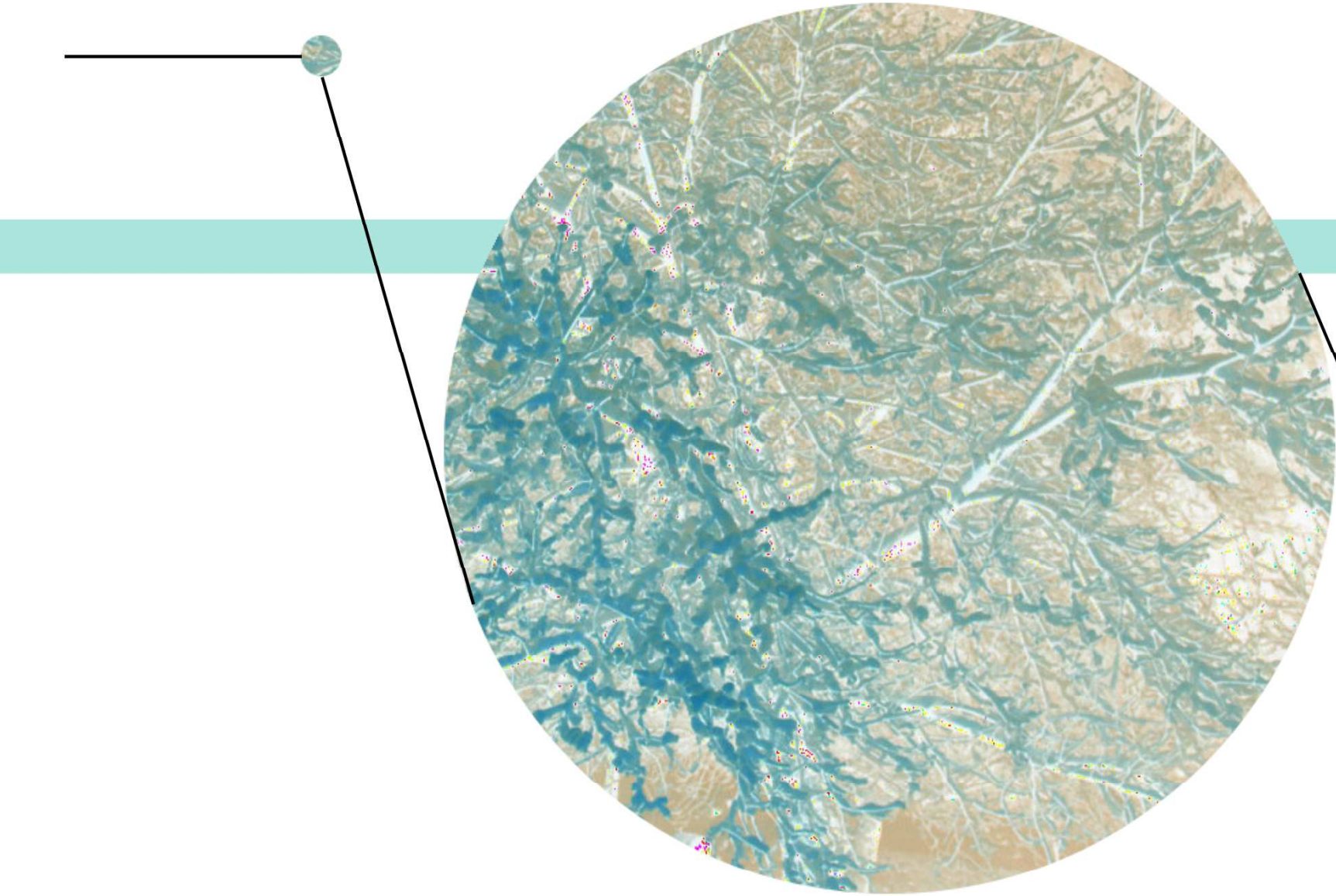
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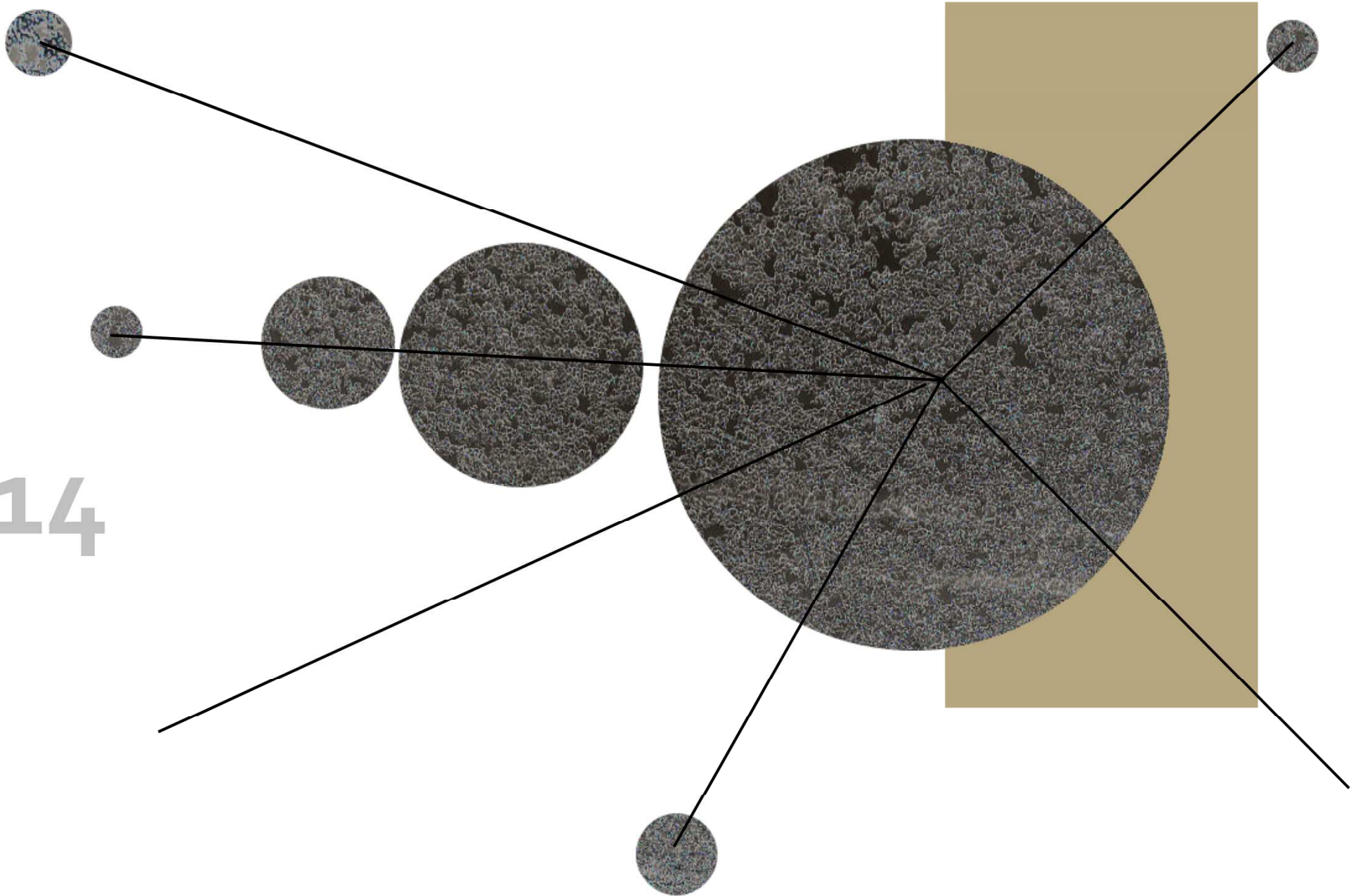


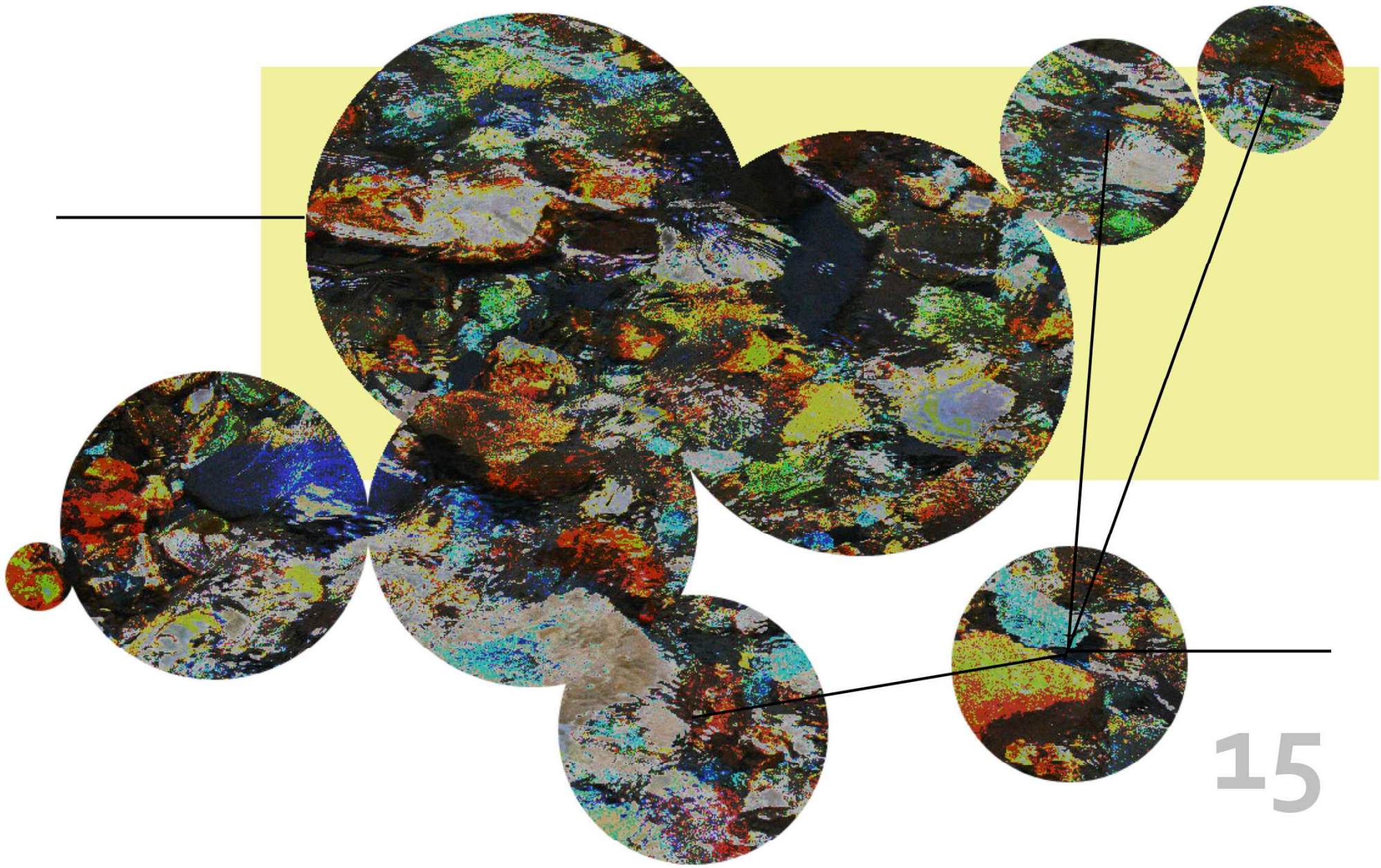
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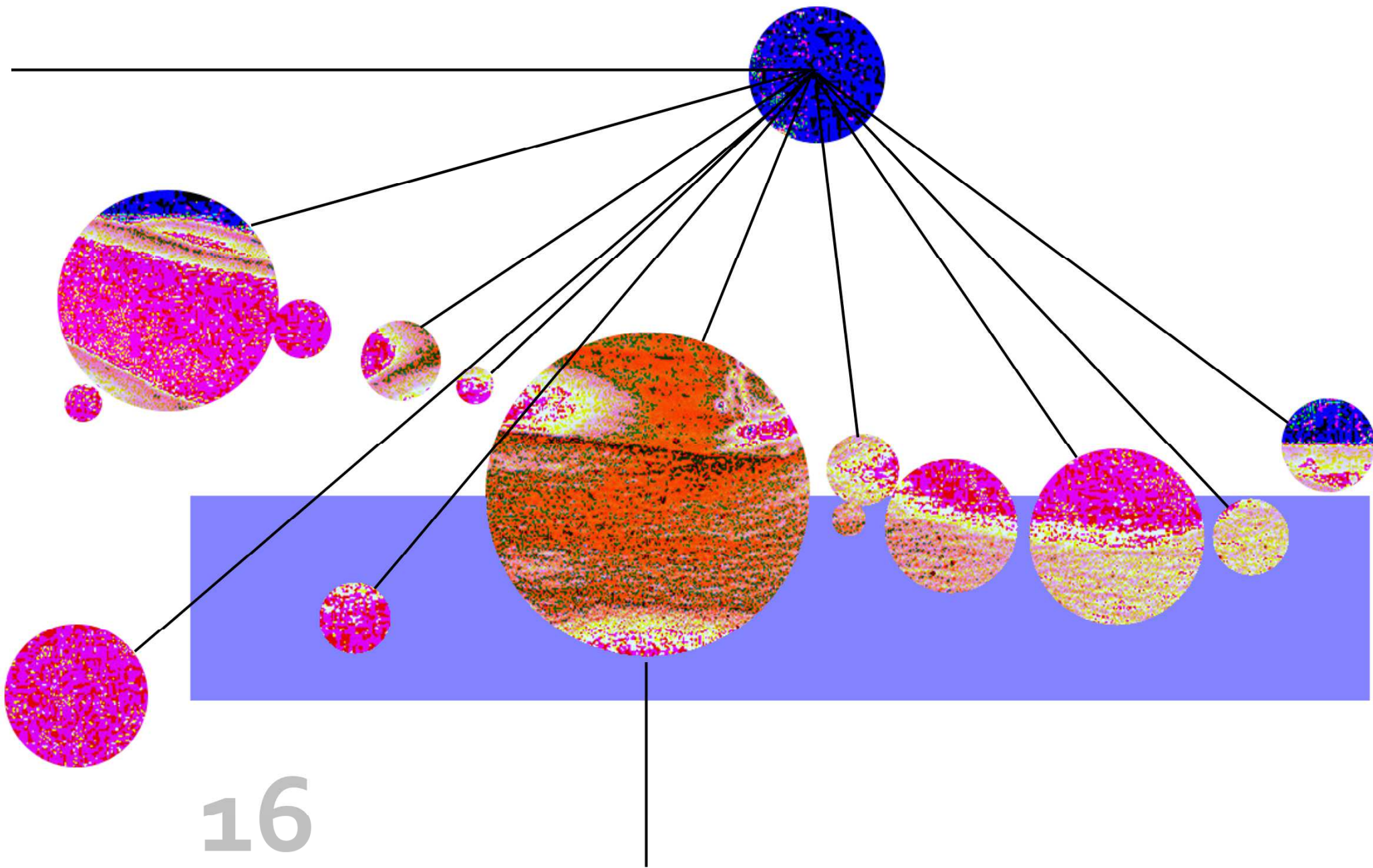




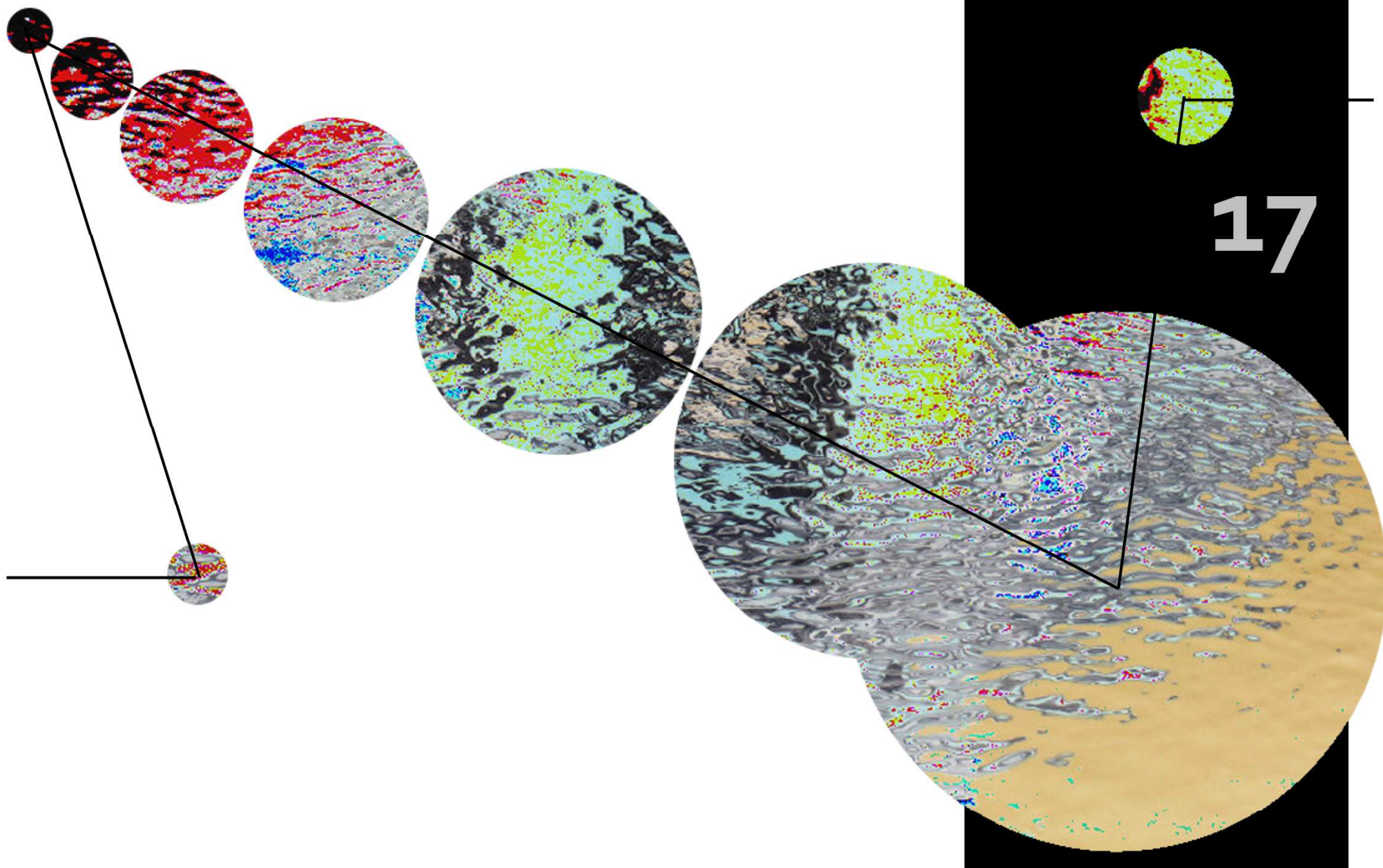
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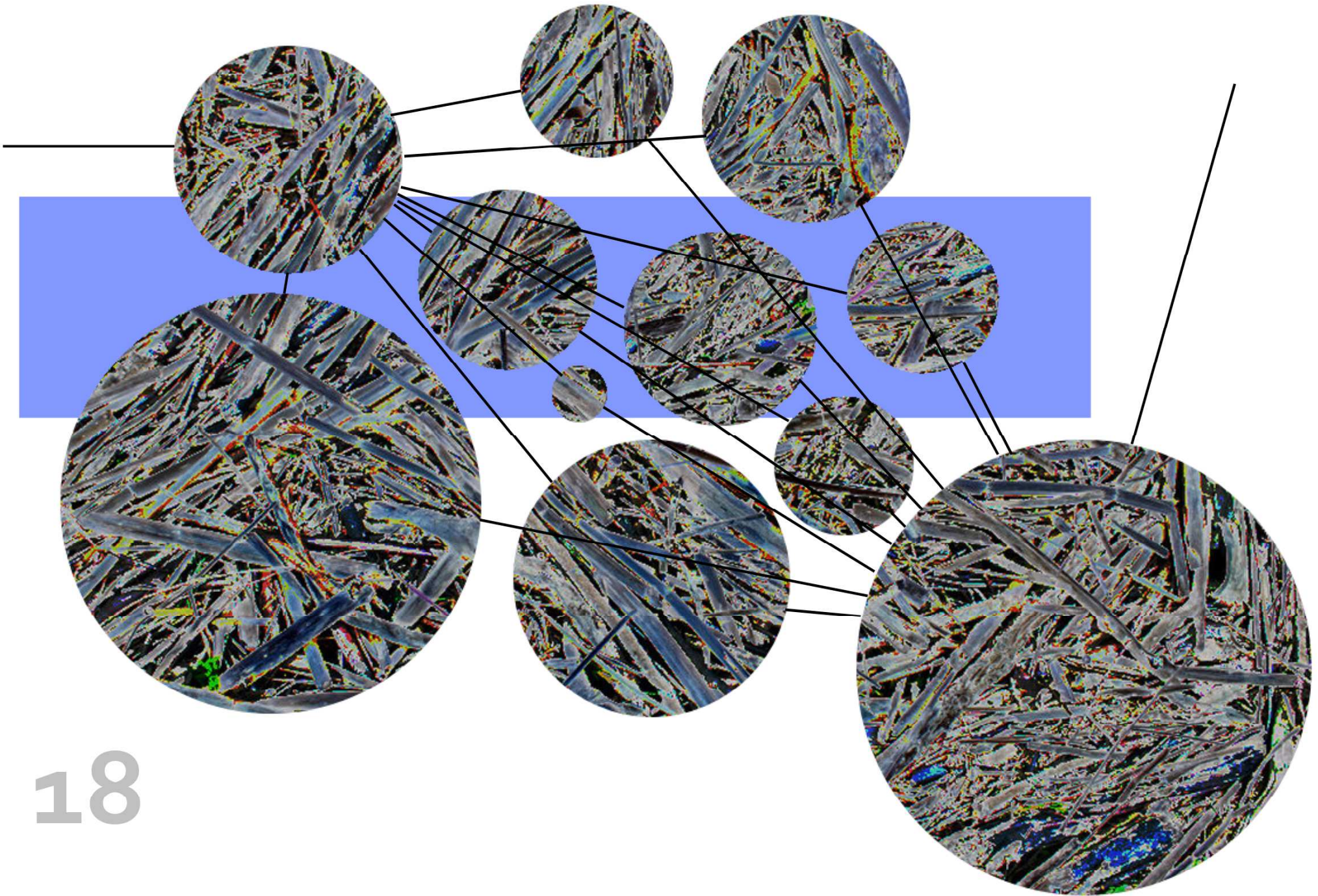




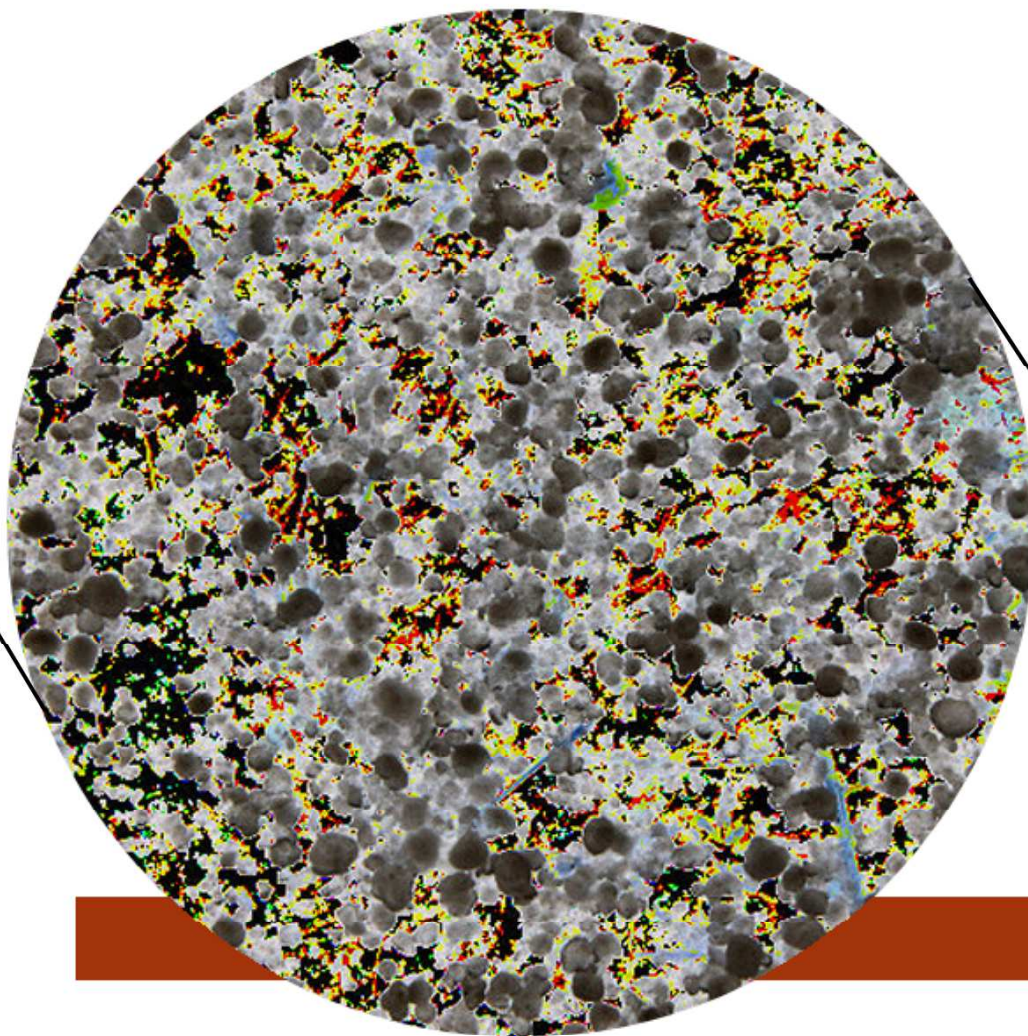
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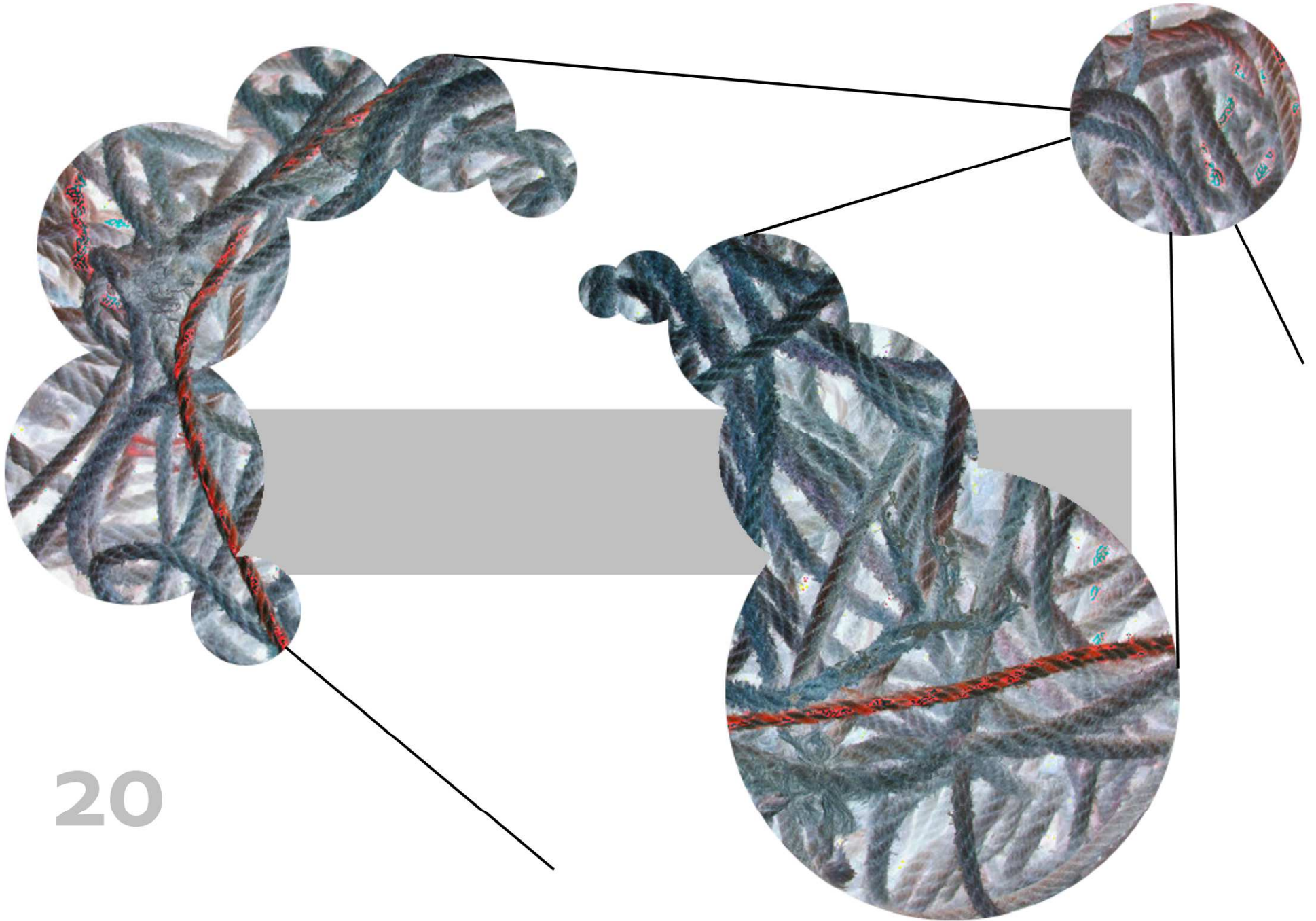


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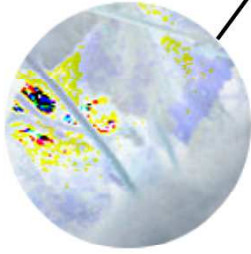
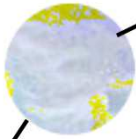
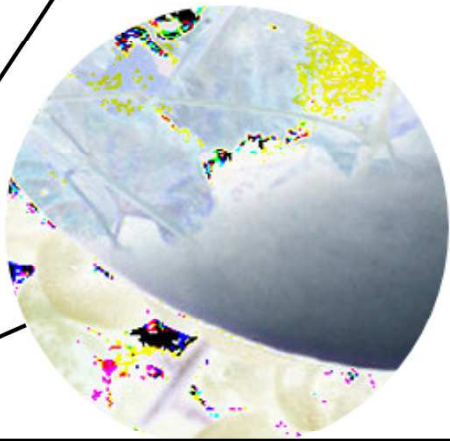
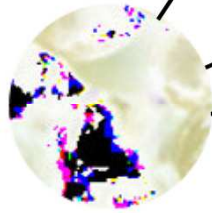
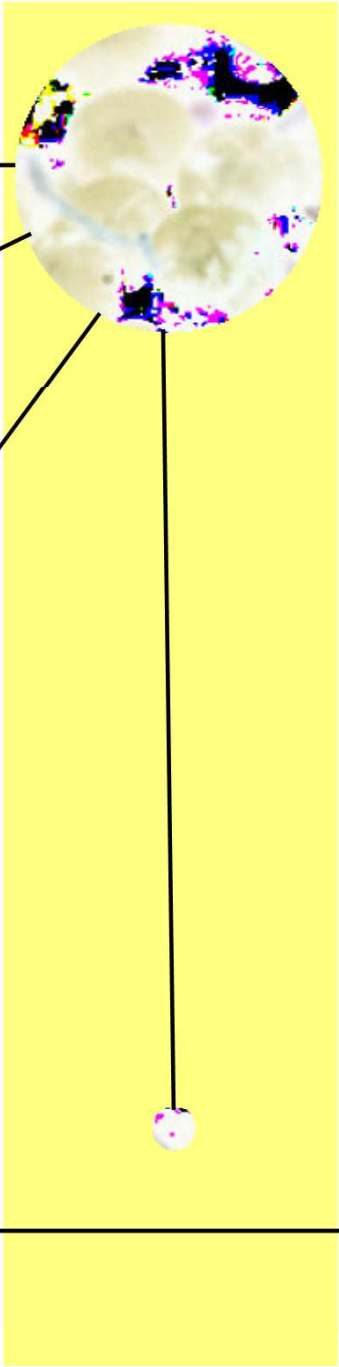


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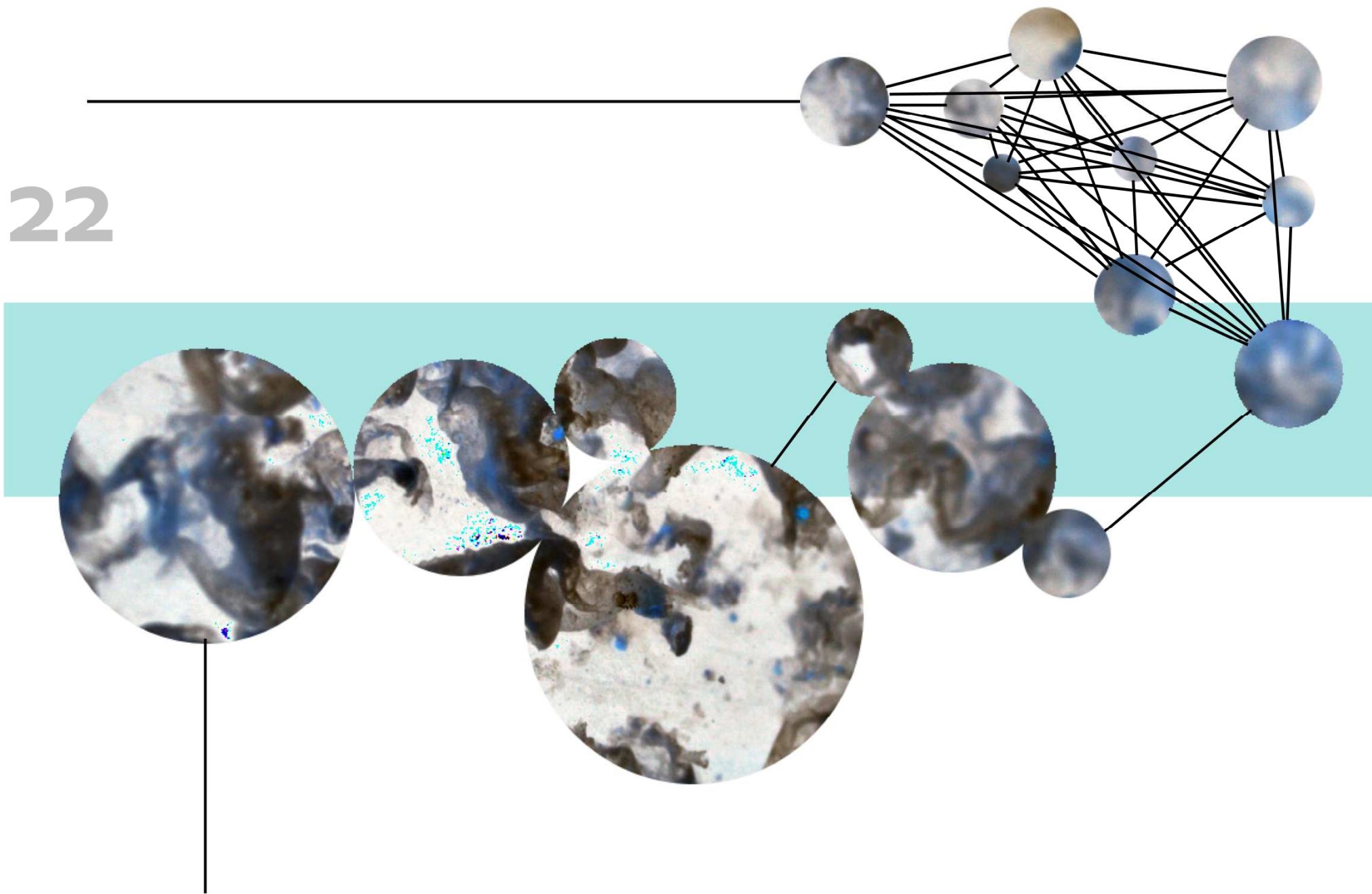


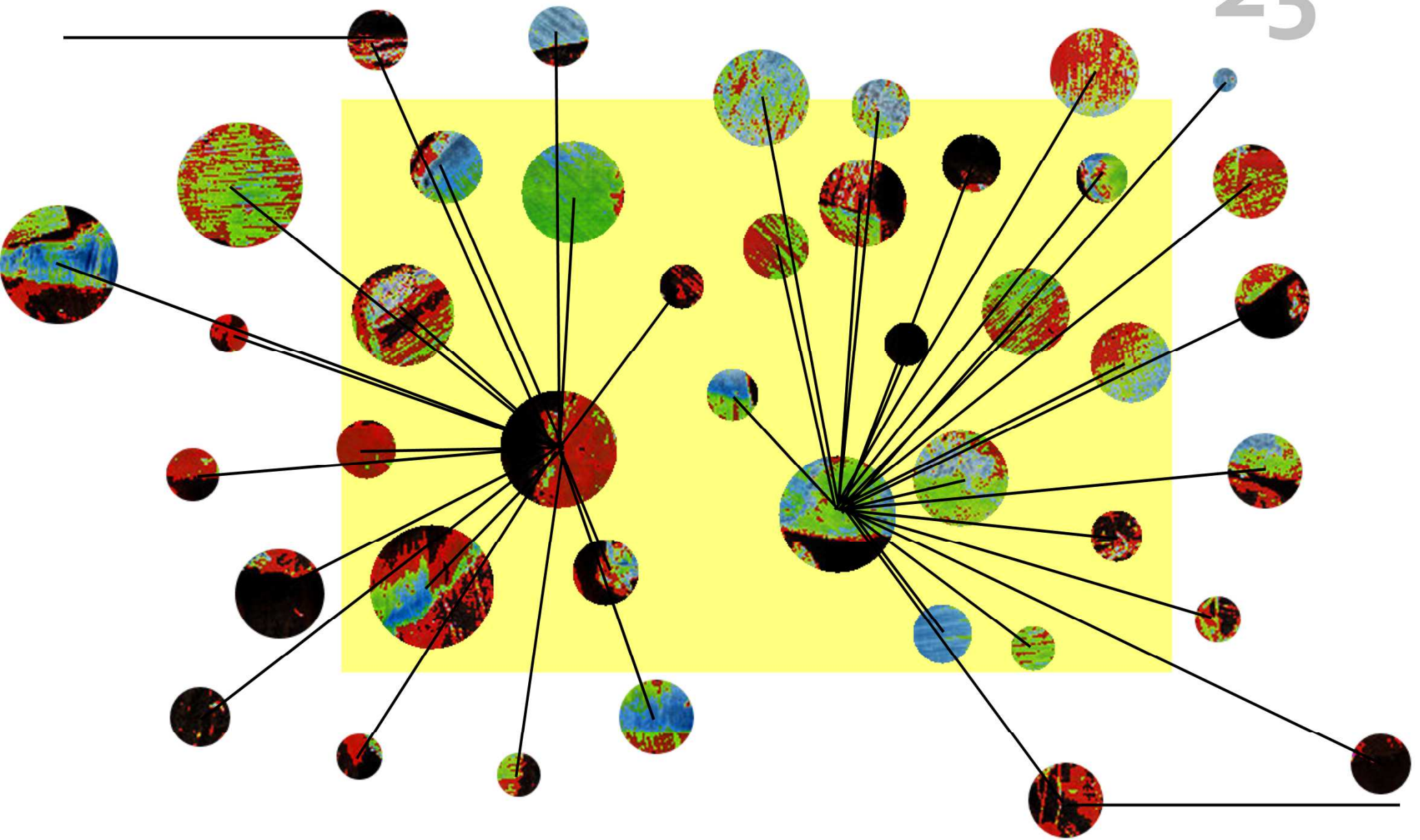


20



22





24

